LUNACON 2001

CONVENTION GUIDE AND POCKET PROGRAM



MARCH 23 - 25, 2001 RYE TOWN HILTON, RYE BROOK, NY



Dear Conventioneer,

Welcome to our new adventure known as Lunacon 2001; Yes, the real millennium has arrived. I am your pocket program and I will be your guide through this convention; and I also make a neato souvenir. Within this hall, also known as the Grand Ballroom Assembly, where you most likely picked me up with your registration materials, you will find the Grand Ballroom North, where we will hold cool things like the Regency Dance Friday night held by our Fan Guest of Honor, John Hertz; and on Saturday morning Junkyard wars. To the left of the Grand Ballroom North you will find the Art Show. Facing the Art show to your left through the double doors, is a corridor which will lead you to the lobby, where the restaurants and bar are. To your right you will find a stairwell leading up.

This stairwell will take you to the Westchester Ballroom Assembly, which is coincidentally, next to The Westchester Ballroom where, on Saturday night, you can be bedazzled by our Masquerade. Continuing down the Assembly, you will find a small set of stairs: before going down the stairs to your right you will find the Dealers' Rooms where they have some really awesome stuff and the fine folks in there will be happy to help you find something that makes you go "OOOOOO" (batteries not included—wait books don't need batteries) in exchange for a paltry sum of money. Also to the right is the Portchester Room.

When you've decided you'd like to go down the stairs or ramp (yes there is 1; when you get there you'll see it). To your left you will find what we humbly call "The Dead People Rooms". Yes these are the rooms with the funny names, along the Transdimensional Corridor. Straight ahead are the wood rooms. There are suites scattered about the hotel (most are on the 4th floor, which if you make a left at the end of the Transdimensional Corridor, and follow it around, you'll find it without having to wait for an elevator). You'll also find this really cool looking stairwell which puts you behind the Tulip Tree restaurant.

Ok, I'm a nice guy, and I'm running out of air, so I'm gonna shut up now. Take care, follow the rules that face this page (because, well, we gotta have insurance and you know what a bear that is) and maybe you'll even learn something but most of all...HAVE A GREAT LUNACON!!!!

Yer bud, Loonie

THE NEW YORK SCIENCE FICTION SOCIETY – THE LUNARIANS, INC. PRESENTS

LUNACON 2001

MARCH 23 - 25, 2001 RYE TOWN HILTON, RYE BROOK, NY

Guest of Honor:

Charles Sheffield

Artist Guest of Honor:

Jody Lee

Fan Guest of Honor:

John Hertz

Special Guest:

Nancy Kress

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PROGRAM LISTING

Due to the fact that we are human, and our panelists are that too. All programming is subject to change on site. Please check the Newszine and room doors to make sure the program you are looking for is there. Also, some program items will be added on site so something might crop up that you really want to see. Don't see something come over to the Governor's Suite and we can talk about a slot for this year, or maybe even get a head start on Lunacon 2002.

Brundage: Shabbat Service

Friday 6:00 p.m.

Westchester BC: Opening Ceremonies

Bartelle: MC-006 Combat Shopping

Esther Friesner, Josepha Sherman, Susan Shwartz

Friday 7:00 p.m.

Westchester A1/A2: NYSFS Opening Meeting

Bartelle: L-018 20,000 Leagues Under the Sea; A discussion on Jules

Verne's Classic

John Hertz, John Boardman, Josepha Sherman

Odelle: S-007 Communicable diseases, are we living in a new plague

age?

Lisa Ashton, Perrianne Lurie, Alan Saul

Elija Budd: A-001 The Art Show; A labor of love?

Bob Eggleton, Andrea Senchy, Josepha Sherman

Friday 8:00 p.m.

Westchester Ballroom: Meet the VIPS

Bartelle: L-014 We're off to see...Magical Journeys and Quests

Nancy Kress, Alexis Gilliland, Mark Rogers

Odelle: CN-004 So this is your first convention? Con-etiquette

Esther Friesner, Dom Corrado, Laura Anne Gilman

Brundage: G-004 Dungeons and Dragons do you still play that?

Third Edition came out a year ago does it hold up? Dennis Healy, David Honigsberg, Greg Kostikyan,

Loopgarou Whitesides

Elija Budd: G-003 Vampire the Masquerade, World of Darkness:

Has White Wolf gone to far with the Third Edition?

Mindy Helfant, Matt Lee

Birch: M-001 Fandom on the Net.

Shanti Fader, Wendy Goodman, Joe Siclari

Friday 9:00 p.m.

Bartelle: MC-001 Chicks and chained males.

Susan de Guardiola, Esther Friesner, Puck,

Mark Rogers

Odelle: Filk: TBA

Brundage: New Games with David Honigsberg

Elija Budd: M-005 The X-Files is there anybody out there?

Jennifer Heddle, Saul Jaffe

Birch: T-004 Computers Today v.s. 10 years ago are they really

getting better and making life easier?

Seth Breidbart, Joseph Lewis, Robert Rosenberg

Portchester: M-012 Star Trek, where every man has gone before.

Abby Cinii, Daniel Kimmel, Joan Winston

GBN: Regency Dance with John Hertz.

Friday 10:00 p.m.

West A2/A3: Films TBA

Bartelle: AD-001 We're queer and we're here,

Homosexuality in SF&F fandom. Tony B., Peter Cassidy, Mindy Helfant

Brundage: FilkSinging

Elija Budd: ML-010 Here I come to save the day!!!

The Hero in lit. and media.

Leigh Grossman, Alexandra Honigsberg

GBN: Junkyard Wars with CRASH.

Friday 11:00 p.m.

GBN: Open Circle

Peter Cassidy, Wendy Goodman, Mindy Helfant

Saturday 9:00 a.m.

Brundage: Shabbat Service

Saturday 10:00 a.m.

West BC: R-002 What will be the place of religion in the future?

John Hertz, Robert Ashton, Beth Cohen,

Mindy Helfant

West A1: T-007 The Internet are we connecting to new folks or

disconnecting from the world at large?

Seth Breidbart, Jennifer Heddle, Robert Rosenberg

West A2/A3: Films TBA

Odelle: S-003 History vs. Fantasy what's real what isn't.

Find out from Arm chair and pro-historians. Al DiDonato, Barbara Goodman, Russell

Handelman,

Susan Shwartz

Elija Budd: S-005 Medicine across time.

Find out about the progress of medical care dating

back to ancient times.

Lisa Ashton, Kathryn Draves, Preston Saul,

Josepha Sherman

Birch: Made Today; Make a costume today wear it tonight n

the Masquerade.

Portchester: M-002 How to Flub a Dub?

Subtitling vs. Dubbing in Anime.

Robert Fenelon, Kim Kindya, Brian Price,

Diane Sodher

GBN: Junkyard Wars please see the explanation further in

the booklet.

Saturday 11:00 a.m.

Art Show: John Hertz takes children and teens on a tour of the

art show.

West BC: C-001 Weapons and how to handle them on stage.

Al DiDonato, Adam Kratt, Madeleine Robins.

Preston Saul

West A1: C-005 Costume by Home Depot. When you just have to

have 10 yards of 10 gauge stainless steel wire to hold that headdress together...where do you go? The

Depot of course!

Peter Cassidy, Mindy Helfant, Carol Salemi,

Susan Toker

Odelle: ML-006 I miss those old fashioned Martians!

John Boardman, Leigh Grossman, Alan Saul

Brundage: Yoga Workshop with Robert Ashton.

Elija Budd: L-002 Alternative History in Lit.

Byron Connell, Laura Anne Gilman,

Alexandra Honigsberg

Portchester: L-009 Oh...What a World!!! What a World!!!

You have your pen and paper now do you create an

inhabitable planet?

Josepha Sherman, Ian Randall Strock

Saturday: Noon

West A1: M-007 Xena the warrior princess, can the fandom survive the

cancellation of the show?
Greg Cox. Esther Friesner

West B/C: S-009 Pseudoscience do you really believe that?

Charles Sheffield, Charles Pellegrino,

Josepha Sherman

Odelle: ML-002 We called it Science Fiction.

John Boardman, Perdita Boardman, Leigh Grossman

Brundage: T-008 SFF.Net hear from the WebMaster about this great

site.

James McDonald

Elija Budd: L-017 Heinlein Threat or menace?

John Hertz, Susan Shwartz, Ian Randal Strock

Portchester: ML-001 What defines personhood in sci-fi fantasy?

Nancy Kress, Robert Ashton, Ron Goulart.

Alexandra Honigsberg

Saturday 1:00 p.m.

West BC: Asimov Award to GoH Charles Sheffield, presented

by John Hertz.

Writer Guest of Honor Speech Charles Sheffield

Special Guest Speech Nancy Kress 1:45

Fan Guest of Honor Speech John Hertz 2:30pm Artist Guest of Honor Jody Lee Presentation 3:15pm West A1: C-006 Just how big is that stage?

Peter Cassidy, Shanti Fader, Mindy Helfant,

Elaine Mami

Odelle: L-010 Why is fantasy no longer a submissive form of

literature?

Jan Howard Finder, Alexandra Honigsberg,

David Honigsberg

Brundage: Origami with Mark and Andrea Kennedy

Elija Budd: L-007 Publishing past present and future.

Paul Barnett, Laura Anne Gilman, Ian Randal Strock

Saturday 2:00 p.m.

West A1: L-005 The predecessors of Harry Potter. Sci-fi and fantasy in

children's literature.

Jean Krevor, Leigh Monahan, Roberta Rogow

West A2/A3: M-008 Buffy and the 4th Season. How is Joyce Summer's

presumed death going to affect.

N. Taylor Blanchard, Shanti Fader, David Mack

Odelle: L-003 Harry Potter a Phenomenon get varied view points

from adults and a pre-teen fan.

Shanti Fader, Leigh Monahan, Roberta Rogow,

Jamie Saul

Brundage: Painting with Jody Lee, Ed Cox and Bob Eggleton.

Observe Artists at work...

Elija Budd: L-020 They've bought your book now what?

Jean Krevor, Nancy C. Hanger, Tamora Pierce,

Lesley McBain

Portchester: MC-003 Here Kitty Kitty Cats in SF & F fandom.

Esther Friesner, Mark E. Rogers

Saturday 3:00pm

Art Show: John Hertz takes the adults on a tour of the art show.

Odelle: L-013 Wizards, Quests and Unicorn, discussing the varied

trends in SF&F Literature.

Josepha Sherman, Robert Gellis, Laura Anne Gilman

Elija Budd: L-021 Packaging, The Art of the Deal.

A lot of books are the creation of packagers, who create a concept put it together and sell it. How does

it work?

John Betancourt, Keith DeCandido, Leigh Grossman

Birch: L-004 Oz, The Wizard not the Prison.

100 years in the making.

Dom Corrado, Edward Einhorn, Shanti Fader,

Leigh Monahan

Portchester: M-009 The Nielson Monster Vs. Sci-Fi TV.

Kim Kindya, David Mack

GBN: MC-002 How to Manhandle your friends...

Massage workshop. Jan Howard Finder

Saturday 4:00pm

Con. Suite: A Fanzine Kaffe Klutch with Fan GoH, John Hertz.

Westchester: Masquerade Orientation and Tech Set up.

Odelle: Filk TBA

Elija Budd: ML-007 Dragon, Dragon in the Sky, Dragons fly through

Fantasy and Sci-Fi...

The allure of these wonderful beasties.

Bob Eggleton, Leigh Grossman, Josepha Sherman,

Birch: M-006 The Sci-Fi Channel is it hitting the mark?

Byron P. Connell, David Mack

Portchester: ML-008 "I didn't do it, you didn't see me do it, you can't

prove a thing." The Anti-hero in Literature and

media.

Laura Anne Gilman, Alexandra Honigsberg,

Madeleine Robins

GBN: A-002 Look mom no mess, painting with your computer.

Judy York, Tomas Kidd

Saturday 5:00pm

Westchester Masquerade Set up

Odelle: S-004 Want to fly to the moon?

How to match your education in order to enter space

exploration and engineering.

Charles Sheffield, Inge Heyer, Ian Randal Strock

Birch: A-007 Art and the Internet.

What avenues are opening for traditional artists on the internet? Three professionals and you will discuss their experiences with this developing market tool.

Their websites are: http://www.jael.net

http://www.spellcaster.com/tomkidd

http://www.donatoart.com

Donato Giancola, Jael, Tomas Kidd

Elija Budd: X-Files Marathon. Episode after episode of X-Files

for all the Philes out there.

Portchester: ML-009 "I did it, so what?" The villain in literature and media.

Alexandra Honigsberg, Madeleine Robins, Greg Cox

GBN: Green Room Set up

Saturday 6:00 p.m.

Odelle: M-010 Abbot and Costello meet....(insert monster of choice)

The classic sci-fi movies of the past, fan and non-fan

perspectives.

John Boardman, Michael Maslow, David Helfant

Brundage: SF & F Hollywood Squares

Birch: G-001 And behind curtain number one...

Gaming books are filled with nifty items and destructive magic weapons. How to limit and separate your parties from their hard won loot. David Honigsberg, Matt Lee, Preston Saul,

Loopgarou Whitesides

Porchester: A-004 Crossover art. What happens when artists crossover

to other genres then the ones they are known for? Robert Ashton, Butch Honeck, Heidi Hooper

Saturday 7:00 p.m.

Odelle: L-006 OOOOK! A banana, a blanket and a good scroll.

Diskworld...

Alan Saul, Jamie Saul, Mike Walsh

Birch: S-002 Hubble Bubble, Hubble Slide Show with Inge Heyer.

GBN: Masquerade Entrants begin Report to Green Room

Portchester: G-005 How have role playing games effected sci-fi fantasy?

Kim Kindya, Adam Kratt

Saturday 8:00 p.m.

Westchester Assembly: Begin Pileup for Masquerade Seating.

Brundage: FilkSinging

Saturday 8:15 p.m.

Westchester Ballroom: Masquerade Seating.

Saturday 10:30 p.m.

Parking Lot outside Portchester:

Star Light Star Bright First Star I see tonight.

Grab your coat and hat and join us out in the parking lot for this Star Party hosted by Paul Dellechiaie.

Saturday Midnight

Bartelle MC-005 Gen X, grunge to glory...

Grown up now and running the world. How are we

doing?

Tony B., Peter Cassidy, Wendy Goodman, Matt Lee,

Jennifer Heddle, Mindy Helfant

GBN: L.A.I.R.E. LARP

Saturday 1:00 a.m.

Birch: Masquerade Critique, discussions on the Masquerade

by viewers and an entrant.

Tony B., Peter Cassidy, Mindy Helfant

Sunday 10:00 a.m.

Brundage: L-008 Small press, bringing new books the big houses don't

want yet are great and returning out of print books to

print.

Robert Ashton, John Betancourt, Brian Cholfin, Warren Lapine, Andy Porter, Ian Randal Strock,

Mike Walsh

Sunday 11:00 a.m.

West A1: M-013 Farscape...

Keith DeCandido, David Mack

West A2/A3 Films TBA

Bartelle: L-019 Collaborating on novels.

Debra Doyle, David Honigsberg, James McDonald

Odelle: L-012 Comics, where have all our heros gone?

Dom Corrado, Matt Lee, Steve Stiles

Elija Budd: MC-004 Make Room!!! Make Room!!!

When your collection takes over your home. Dom Corrado, Leigh Grossman, Alan Saul

Birch: Masquerade Wrap Up

Portchester: ML-005 The X-men, a modern allegory

Greg Cox, Jennifer Heddle, Keith DeCandido, Kim

Kindya, Wendy Goodman

GBN: CN-002 World Science Fiction Convention, Philly 2001.

Joanie Dashoff, Todd Dashoff, Gary Feldbaum

Sunday Noon

West A1: M-011 Was Phantom Menace up to snuff? Or, did Jar-Jar

Binks really make you squirm?

Susan Lynn Toker, Ann Lewis, Pam Fremon

West BC: Book Raffle

Odelle: R-001 Religious Mumbo Jumbo,

Sci-fi fans come from a myriad of backgrounds a discussions on how these religious or non-religious

childhoods have affected our lives today.

Leigh Grossman, Mindy Helfant, Josepha Sherman,

Susan Shwartz

Brundage: Filking One Shots

Elija Budd: S-010 Commercial space is that and NASA or Vs. NASA.

Should space exploration be privatized.

Inge Heyer, Ian Randal Strock

Birch: C-004 So you want to do a costume.

You saw the masquerade last night now you want to

try it for your next con, find out from experienced judges, competitor and a young fan, what goes into doing a first time costume.

Kathryn Draves, Diane Kovalcin, Jamie Saul,

Susan Lynn Toker

Portchester: A-003 Cover their eyes, nudity in the art show.

John Hertz, Ed Cox, Judy York, Jody Lee, Ric Frane,

Wendy Mitchell

Sunday 1:00 p.m.

West BC S-008 Deep Impact, Earth/Asteroid, Earth/Comet

collisions...

Charles Sheffield, Charles Pellegrino

Odelle: ML-012 The Slush pile, how not get published.

Shanti Fader, Madeleine Robins, Ian Randal Strock

Elija Budd: C-003 Re-enactment costuming, historical or fanciful.

Al DiDonato, Barbara Goodman, Wendy Goodman

GBN: Art Show Auction

Sunday 2:00 p.m.

Chain mail leather and feathers, and how to deal with Elija Budd: C-002

these types of materials.

Peter Cassidy, Mindy Helfant, Carol Salemi,

Susan Lynn Toker

Sunday 3:00 p.m.

Gripe Session West BC:

Lunacon would like to thank the following program participants:

Charles Sheffield Jody Lee John F. Hertz

Nancy Kress Roger McBride Allen

Robert Ashton Paul Barnett

Lisa Ashton

John Betancourt
N. Taylor Blanchard
John Boardman
Perdita Boardman
Seth Breidbart

Tony B.

Peter Cassidy Brian Cholfin I Abra "Abby" Cinii

Beth F. Cohen Byron P. Connell Dominick Corrado

Ed Cox Greg Cox Joanie Dashoff Todd Dashoff Keith DeCandido Susan de Guardiola Paul R. Dellechiaie

Al DiDonato

Debra Doyle Kathryn Draves Bob Eggleton

Edward Einhorn Shanti Fader Gary Feldbaum

Robert Fenelon Jan Howard Finder

Ric Frane
Pam Fremon
Esther Friesner
Roberta Gellis
Donato Giancola
Alexis Gilliland
Laura Anne Gilm

Laura Anne Gilman Barbara Goodman Wendy Goodman Ron Goulart

Leigh Grossman Russell J. Handelman Nancy C. Hanger Dennis Healy Jennifer Heddle David Helfant Mindy Helfant Inge Heyer Butch Honeck

David Honigsberg

Alexandra E. Honigsberg

Heidi Hooper

Jael

Saul Jaffe

Mark Kennedy

Andrea Kennedy

Greg Kostikyan

Thomas Kidd

Daniel Kimmel

Kim Kindya

Diane S. Kovalcin

Adam Kratt

Jean Krevor

Warren Lapine

Matt Lee

Ann Lewis

Joseph Lewis

Perrianne Lurie

David Mack

Elaine Mami

Michael Maslow

Lesley McBain

James McDonald

Wendy Mitchell

Leigh Monahan

Charles Pellegrino

Tamora Pierce

Brian Price

Puck "Tom Blackman"

Andy Porter

Madeleine Robins

Mark Rogers Roberta Rogow

Robert A. Rosenberg

Carol Salemi

Alan Saul

Jamie Saul

Preston Saul

Josepha Sherman

Susan Shwartz

Diane Sodher

Ian Randal Strock

Andrea Senchy

Joe Siclari

Steve Stiles

Susan Lynn Toker

Mike Walsh

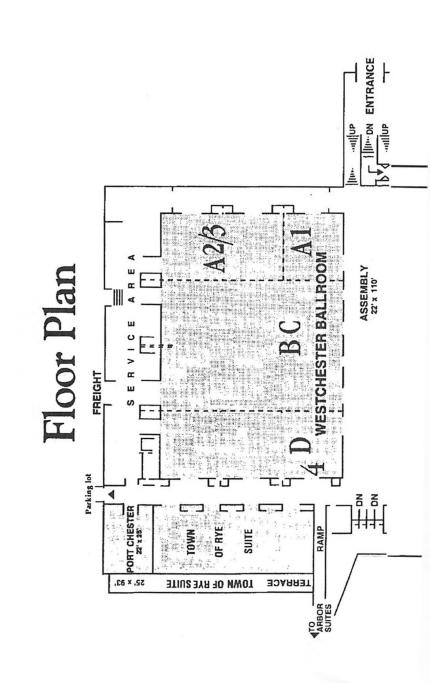
Loopgarou Whitesides

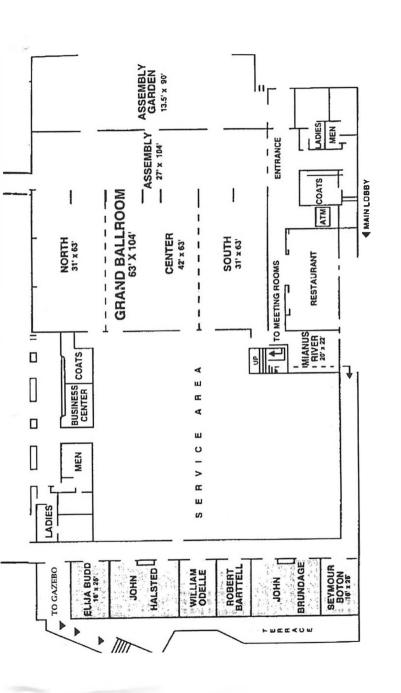
Joan Winston

Bill "Crash" Yerazunis

Judy York

And of course we'd like to thank the participants that sign up on-site. With out our panelists Lunacon would not be possible.





ANIMÉ (JOHN HALSTEAD)

Friday

4pm-5pm - 'Justy' - FAN SUBBED

5-6pm 'Brain Powered' - fan subbed

6pm-8pm - 'Trigun vol 3 or 4' Dubbed

8-10 pm - Utena Film - fan subbed

10-12 pm - Cowboy be-bop

12am - Crest of the Stars

1:30am - Outlaw Star

3am-8am - Mobile Suit Gundam films and To be announced

Saturday

8am Coo - fan subbed

9:30-12pm - Brian's Folly

noon - Red ridinghood Chacha - fan subbed

2pm - Child's Toy - fan subbed

4pm - Goshu Chellist and Violin of hamlin - narrated

6pm - Nazca vol 4 - dubbed

8pm - Candidate for Goddess - narrated

10pm - Legend of Galactic Heroes OVA - fan subbed

12am - Vampire - narrated

12:30am - Amon (devilman story) narrated R rated

2am - Weiz Kreiz pg13 rated

4am-8am - To be announced

Sunday

8am - white whale of Mu - narrated

9am - like a cloud- like the wind -

11 am - mobile suit Panzer division - subbed

12pm - boogie pop phantom narrated

1:30pm - Kanekaro (gainax) fan subbed

Schedule is subject to change check for exact showings each day.

ART SHOW & PRINT SHOP

(GRAND BALLROOM CENTER/SOUTH)

The Lunacon Art Show has become one of the highest quality Science Fiction Convention Art Shows in the country. Our Art Show and Print Shop are located in the Grand Ballroom Center and South. The finest works of many amateurs and professionals are on display. There are 114 panels of original artwork, 16 tables for 3-D art, and a large Print Shop where multiple copies of reproductions are for sale.

Before bidding for art, either at the auction or by written bid, or making a purchase at the Print Shop, you must have a bidder number. To do this, fill out a bidder registration card at the Art Show Desk. When you are given your bidder number, you are given a copy of the rules for the Art Show and Print Shop.

Sales of original art will be by written bid only. Bidding will end at 11 a.m. Sunday and those pieces receiving five (5) written bids will go to our voice auction starting at 1p.m. Sunday in the Grand Ballroom North.

Our Print Shop will have a large display area for the various SF art reproductions that will be entered. These are usually less expensive copies of some of the pieces of original art that are for sale in the Art Show, pieces marked "NFS" (not for sale) or pieces by other artists who choose not to display their original works. All prints will be for sale at fixed prices. Print Shop purchases must be taken away upon purchase. The Print Shop will be open the same hours as the Art Show.

Cash, checks (sorry, we cannot accept any out-of-county checks), MasterCard and Visa will be accepted for all purchases.

Photography: To protect the artists' rights, NO photography will be allowed in the Art Show except for official convention photographers and supervised press photographers. You may not bring a camera into the Art Show unless it is sealed in a bag.

Awards: All convention attendees are eligible to vote for the Best Professional Artist and Best Amateur Artist awards. Ballots are available at the Art Show Desk and must be turned in by 8 p.m. Saturday. There will be other awards that will be chosen by a panel of judges.

Art Show and Print Shop Hours:

Friday 7 p.m. to 9:30 p.m. Saturday 10a.m. to 9 p.m. Sunday 10a.m. to 12 a.m.

Art Show Auction and Final Art Show and Print Show Sales Hours:

Art Auction 1 p.m. to 3 p.m. (Grand Ballroom North)
Print Shop and Art Show Sales 1:30 p.m. to 4 p.m.

BOOK EXHIBIT AND RAFFLE (SEYMOUR BOTON ROOM)

Once again this year, our Book Exhibit will feature an assortment of books by prominent SF and Fantasy authors, as well as free magazine subscriptions, role-playing games and computer software, all donated by their respective publishers. All will be raffled off on Sunday.

The Book Exhibit will be open:

Friday 8 p.m. to 10 p.m. Saturday 9 a.m. to 10 p.m. Sunday 9 a.m. to 12:30 p.m.

The Book Exhibit Raffle will be held Sunday afternoon in the Westchester Ballroom BC. Consult the Program Schedule for further information.

Raffle tickets are 5 for \$2, and will be sold at the Book Exhibit and at Convention Sales. All funds raised from the Raffle will be added to the Lunarians' Donald A. & Elise B. Wollheim Memorial Scholarship Fund

CHILD CARE (5th Floor)

All children must be accompanied by an adult in order to purchase a membership, an all children must be registered with the convention.

All children twelve and under will have the following additional information listed on the back of their badge: the parent's (or responsible adult's) name and hotel room number (if applicable). These children must, at all times be under the supervision of an adult or in the Lunacon Child Care area. If a young child is found unattended, we will bring that child to the Child Care area, and the child's parent (or responsible adult) will be billed for the time that child is in our Child Care area.

We are aware that many children in the 6 to 12 year old range are capable of independent activity. However, if they are not capable of such independent activity (and this capability is defined by the Convention Committee), they must be under adult supervision or in the Child Care area.

We have once again contracted with a professional service to provide Child Care. The cost is \$5 per hour, with a maximum of \$60 charged for any child. Children will be provided with supervision, juice and other healthy snacks but not meals. Parents must inform us of all special needs of each child upon entry to the Child Care area. Parents are also asked to please provide appropriate toys, games, diapers, etc.

Please note: We have hired a limited number of professionals for this service, therefore we might not be able to accommodate your needs if you did not notify us in advance of your interest. We are sorry for any inconvenience.

Child Care will be available during the following hours:

Friday 3 p.m. to 11 p.m. Saturday 10 a.m. to Midnight Sunday 10 a.m. to 4 p.m.

Child Care tickets will be sold in the Convention Office. The Child Care Room is in the Island Suite on the fifth floor (Westchester Wing) of the hotel.

CONVENTION HOSPITALITY SUITE (THE PRESIDENTIAL SUITE)

When you want to relax and unwind from the hustle and bustle, snack or chat with your friends, the Convention Hospitality Suite is the place to be. This year's con suite is being run by L.A.I.R.E. Explorer Post 2510. They are the same

people running the Larp, Laire. We'll have the usual assortment of food, drinks and snacks... and much more!

Come to the Lounge, where you can hang out and sip, snack, or schmooze. We are going back in time. Our Con Suite hosts are aiming to have a fun and welcome environment while at the same time feeding the conventioneers. They will be recreating a medieval tavern (no alcohol), featuring props, costumes and appropriate serving people.

On Saturday at 4 p.m. John Hertz will be hosting a fanzine Kaffe Klutch. So bring your favorite Fanzines pull up a chair, grab a cuppa joe sit back relax and have a good time

Don't forget to join us Sunday morning for bagels and cream cheese. (Hey, this is New York, bubbela.)

The Con Suite will be open:

Friday 8 p.m. to 2 a.m.
Saturday 11 a.m. to 6 p.m.
Saturday 8 p.m. to 2 a.m.
Sunday 11 a.m. – until the dog is dead, dead, DEAD!

CONVENTION OFFICE (OAK SUITE)

The Lunacon Office is the main operational focal point of the Convention. This is where you can leave copy for our Newszine, retrieve lost items, connect with a Committee Member, purchase Child Care tickets, sign up to be a groupie of the Chairman, and so on. You will also be referred there if your particular problem cannot be solved at Member Services. It will be open most hours of the convention.

DEALERS' ROOM (TOWN OF RYE SUITE AND WESTCHESTER BALLROOM D)

The Lunacon 2001 Dealers' Room hours are:

Friday 5 p.m. to 8 p.m. Saturday 10 a.m. to 6 p.m. Sunday 10 a.m. to 3 p.m.

FILKSINGING (Check Schedule)

This year our filk program will include workshops and panel discussions, as well as the traditional nightly filksings that run into the wee small hours.

FILM PROGRAM (WESTCHESTER A2/A3)

While Lunacon does not have an extensive film program, we will have an interesting assortment of recent and classic films, and even cartoons, at various times throughout the Convention. Check at the Convention for a full listing of what we will be showing and the schedule.

GAMING (ELM AND MAPLE SUITES)

Once again, Dave and Wendy Stern will be running gaming.

An introductory Dead Lands game, entitled Last Stop and a RPGA Living City game. There will be demonstrations of C°ONTINUUM: Roleplaying In The Yet^{TMTM}, (Time Travel Role-playing) from Aetherco and Dreamcatcher. Randy and Barbarba Dannenfelser will be there to run demonstration through out the weekend of their creation, "The Science Fiction & Horror Trivia Game." There will be RPGA'S Living Cities modules as well as Deadlands^{TMTM} Role Playing Game, 3 Magic: The Gathering Tournament (1 sealed deck, 1 booster draft (bring land if possible), and 1 type II) and a possible fourth game if demand is big enough. We will also have Magic the Gathering^{TMTM}. And of course the the traditional card and board games.

Evening and after Midnight Gaming

We propose to start on Friday from 4 p.m. on.

Magic tournament (Singles/Standard rules), Pokemon constructed, MLB Showdown constructed, Magic singles, Shadowfist sealed deck (all material supplies — \$10 entry fee to cover cost of cards), Shadowfist Who's the Man, Shadowfist — Final Brawl, (multiplayer), Magic 2-man team and more.

Note all of these games can be sanctioned (and all Wizards of the Coast games are sanctioned with DCI judges present). For more information contact wctmatt@earthlink.net

Ouake

We regret Trinarc will not be able to host the Quake Tourney at Lunacon 2001.

LARP

Live Action Role Playing, interested? Lunacon in cooperation with hosting L.A.I.R.E. Explorer Post 2510 will be running Laire. They will be running this exciting game all weekend. Look for their fan table at the convention. For information: mayoraloe@hotmail.com

Dungeons & Dragons at Lunacon 2001

Classic Dungeons & Dragons (Characters provided)

Magic School

After a little "independent study," the three newest students at Soredomo Magic Academy return to find their entire school kidnapped! Together with three other area kids, can they discover the truth behind the sinister actions of the Cabal? A light-hearted, humorous adventure for six 1st level kids.

Lost, Stolen, or Strayed?

Just when you've wrapped up the negotiations between Holdmire and Salsten another problem crops up. Now the Champions of Darking are being asked to save yet another princess. Naturally you can hardly refuse the challenge, especially after your own Queen agrees to send you. An adventure for 6th level characters.

Binding Arbitration

Your six countries have been at war for far too long, but peace talks have gone nowhere. As a last resort, your leaders have consented to put the decision into the hands of a powerful wizard known for resolving delicate issues such as this. Each of you has been given complete authority to represent your country in the final negotiations. The wizard's methods are a mystery but you'd do just about anything to stop this bloody conflict. An adventure for characters levels 7-8.

And Then There Were Six

As a world famous celebrity detective, you've received many invitations to dinner. However, something about this one caught your eye. Your unnamed host has requested your presence for supper and a battle of wits. The victor is promised a prize beyond comprehension. Having completed your most recent case, and with nothing better to do, you have accepted the invitation to dine. The questions are what is the competition, and whom are you competing against? An adventure for 4^{th} level characters.

Living City Games (Bring your own Living City Character or Make One Here)

Cold Feat

For the Redstone family to retain its lordly manor, their must be a legal heir... for there to be a legal heir, there must be a wedding... for there to be a wedding, there must be a groom... and that's proving to be a challenge. An adventure for characters level 1-10.

Stanham Stone

A young farmhand has vanished abruptly in mysterious circumstances, and the alarmed landowner is hiring adventurers to find him and bring him back. Are you bold enough to step into the unknown to undertake the mission? An adventure for adventurers levels 1-10.

INTERNET ROOM (WOODLANDS SUITE)

The Internet Room will be set up with multiple terminals connected through one of the local access providers giving you the ability to browse the World Wide Web for those who just can't live without it for the weekend, and anybody else who'd like it. There will also be panels taking place, with topics such as sharing music over the Internet, security and the lack thereof, and anything else we feel like discussing. If you're already familiar with the Internet, you'll find the Room a cozy place to hang out and play with network features.

MASQUERADE

Dazzle or be dazzled by costumes of the past, the future and the never-was. The Lunacon 2001 Masquerade will be held on Saturday night, starting at

8:30pm. It will be run on a variant of the Skilly Division System, with separate divisions for Made in a Day, (Made in a Day costumes are those made at the Made in a Day workshop) Novice, Journeyman, Craftsman and Master-level costumers. There will also be a division for young fans (under 12) to have their moment in the spotlight. (Costumes may be made by the child or by a parent).

We hope to see many new faces on stage this year, along with familiar ones. Our official photographer will be there taking pictures, and fan photography will be in the Grand Ballroom North after the competitors return from the stage. Official photographs will be available for ordering on Sunday at the Masquerade Sign Up table.

Lunacon will also feature costume-related programming, with an array of panels and workshops. See the program guide for descriptions for details.

MEMBER SERVICES (WESTCHESTER BALLROOM ASSEMBLY AREA)

Attendees who need help or information at the convention will find it available at the Member Services Desk in the Assembly area in front of the Westchester Ballroom. Member Services is the place to leave messages on our Message Board, leave copy for our Newszine, check the Metro-North train schedules, or coordinate services for the physically challenged. You will also be able to find absolutely the latest updates on programming changes – even those too late to make the daily Newszine. Member Services will be open:

Friday 3 p.m. to 9 p.m. Saturday 10 a.m. to 7 p.m. Sunday 10 a.m. to 4 p.m.

NEWSZINE (OAK SUITE)

The Convention Newszine will list the latest program changes, other information of note and a listing of all the open parties we know about. Copies will be available at various locations throughout the Convention.

Contribute! If you hear a good joke, a quotable quote, or any interesting

stuff, share it with everyone else. Items for the Newszine may be left at Member Services or in the Convention office.

REGENCY DANCING (GRAND BALLROOM NORTH)

The hall overflows with elegance and grace as the ballroom dances of the era of Napoleon and the English Regency are re-created. Close your eyes and imagine that you are back in the early 1800s. Lunacon's Regency Dance is a treat to watch or take part in, wear period costumes or your street clothes. If you don't know how to dance don't fret, our Fan Guest of Honor, Mr. John Hertz, graciously will teach you. The Regency Dance is scheduled for Friday evening at 9pm to allow you time to get settled in, grab a nosh and put on your dancing shoes.

JUNKYARD WARS (GRAND BALLROOM NORTH)

Junkyard Wars: The Panel (Friday 10 p.m.)

You've probably heard of Junkyard Wars, a "real life" TV show where two teams have just ten hours to construct a machine to do "X", and they don't even know what "X" is at the start of the show. All the supplies they have to do it with are the contents of a junkyard. Here's the truth about the show, from people who've been there.

We will also have sign-up forms for teams that want to compete in Saturday's Junkyard Wars Contest.

Junkyard Wars: The Contest (Saturday 10 a.m. to 2 p.m.)

Ever wonder how good you'd really do in a post-apocalyptic crisis? Consider how you'd succeed on "reality TV"? Enter your team and try your hand at Junkyard Warring. Six teams of three people each will have just 90 minutes to construct a... something! From scrap! And we won't tell you what you have to build until it's time to start building!

We'll supply the junk, tools, and the goal. You bring your brains, your Leatherman, your Swiss, and your Thinking Caps (and your safety glasses!). The

prize: MAJOR bragging rights! Even if you're not competing, you can watch, kibbutz, heckle, cheer, and enjoy the competition.

Sign up as a team or individuals (we'll form teams for you) before the contest; teams are chosen by random selection.

REGISTRATION (GRAND BALLROOM ASSEMBLY)

Registration is located in the Grand Ballroom Assembly area on the Lobby Floor of the hotel and is open:

Friday 3 p.m. to 9 p.m.
Saturday 9 a.m. to 9 p.m.
Sunday 9:30 a.m. to 1 p.m. or later if necessary

Lost badges: Don't lose your badge! But if you do lose your badge during the con:

- 1. Check with Member Services and/or the Convention Office to see if it has been turned in there.
- 2. If it has not been turned in at either location, check with Registration. If the badge was not turned in there, a replacement will cost you \$15.

There is no lost badge replacement on Friday. Your first opportunity to purchase a replacement badge will be Saturday at 9 a.m. at Registration. This means that if you lose your badge on Friday, you will not be able to attend any convention activities on Friday night.

3. If you lose your badge a second time, you will charged \$20 for your final replacement badge. You will not receive a third replacement badge.

If you find a lost badge, please turn it in. You could make someone very happy.

Sales

(WESTCHESTER BALLROOM ASSEMBLY)

For those who would like to purchase a Lunacon 2001 t-shirt, featuring original artwork by Jody Lee; Book Exhibit Raffle tickets; the versatile, 100% cotton, heavy-duty Lunarians shoulder tote bag; or various t-shirts and jerseys from past Lunacons (if you somehow missed buying them back then, here's another chance for you to get them); and other memorabilia; Convention Sales will be open:

Friday 5 p.m. to 8 p.m. Saturday 10 a.m. to 6 p.m. Sunday 10 a.m. to 3 p.m.

STAFF (GRAND BALLROOM ASSEMBLY)

Lunacon is run entirely by volunteers ... like you. Everyone from the Chair on down donates their time out of the goodness of their hearts.

Here is your chance to help us make Lunacon work even better. We need help in running most areas of the Convention. We particularly need help Sunday night for the Art Show tear-down and Convention move-out. Extra time credit will be given to anyone who helps out on Thursday or Sunday evenings or even Monday.

Throughout the Convention, we'll need your help in the Art Show, the Con Suite, Registration, the Masquerade, the Office, Logistics, Member Services, Programming, all purpose volunteers – just about everywhere! Our volunteer staff will receive a t-shirt for working a set number of hours. Get a fun, fascinating and unforgettable look at what goes on behind the scenes at a con. Perhaps you'll be hooked on it just as we were.

Before you can work on the Convention, you need to sign our Legal Release form. If you are under 18, your parent or legal guardian must also sign. You will be given the Release and a sheet to keep track of the hours you work when you come to our Staff table and let us know you want to help.

RESTAURANT GUIDE

What follows does not purport to be an exhaustive list of restaurants, it is intended as a guide to those places where a fan can find a meal without major refinancing. Please call the establishment before heading out to make sure they will be able to seat you.

BLACK BASS GRILLE Casual Attire Fri and Sat 5:30pm - 9:30pm 2 Central Avenue \$12.75 Sunday Brunch,5:00pm - 9:00pm Rye, NY \$27.00 (914) 967-6700

American Cuisine Make a left out of hotel driveway onto Westchester Avenue. Go to the first traffic light and turn right onto South Ridge Street. Follow South Ridge Street into Purchase Street (blinking light). Proceed through the town of Rye and past Village Green. Restaurant is 3 ½ blocks past Village Green on right.

COBBLESTONE Casual Attire Fri and Sat 11:30am - 12:00am 578 Anderson Hill Road \$5.95 Sunday Brunch 11:30am - 3pm Purchase, NY \$15.95 (914) 253-9678

American Cuisine Make a right out of the hotel driveway and make an immediate right onto Lincoln Ave. Follow for two miles. Make a left onto Anderson Hill Road at the traffic light, and the restaurant is just ahead.

OUTBACK STEAK HOUSE Casual Attire Fri and Sat 4:00pm - 11:30pm 60 S. Broadway Children's Menu Sun 3:00pm - 10:00pm White Plains, NY \$8.95 - \$17.95 (914) 684-1397

Make a right out of the hotel driveway. Stay in your left lane and enter 287 West. Get off at Exit 8. Go straight for one mile and make a left onto Bloomingdale Road. Go to the second light and make a right onto Maple Ave. Go through another two traffic lights and make a right onto Hale Ave. Restaurant will be on your left-hand side.

 WAH YUAN
 Casual Attire
 Fri and Sat 11:00am - 11:30pm

 262 Boston Post Rd Plaza
 Take Out/Delivery
 Sun 11:30am - 11:00pm

 Portchester, NY
 \$7.25 - \$8.75
 (914) 939-7776/7787

Chinese Make a left our of the hotel driveway. At the second traffic light make a right onto South Regent St. Go to the end of South Regent St. and make a left at the traffic light. Mall is on left side of the street past Wendy's.

Also within the mall is:

Kentucky Fried Chicken Subway Burger King Wendy's

ECLISSE Casual But Neat Fri and Sat 5:00pm - 10:30pm 275 South Ridge St Family Style Sun 3:00pm - 10:00pm

Rye Brook, NY \$14.95 - \$26.00 (914) 937-5770

Northern Italian Make a left out of the hotel driveway. At the first traffic light make a right onto South Ridge St. Go three more lights and make a left into the Washington Park Plaza. Restaurant is on the right.

HAKATA Casual Attire Mon-Fri 11:30am - 2:30pm 163 North Main Street 3 ½ Stars Daily 5:00pm - 10:00pm

Port Chester, NY \$7.95 - \$18.95 (914) 939-7911

Japanese Make a left out of the hotel driveway onto Westchester Ave. Go all the way into Port Chester. Go under the railroad tracks and make a left onto North Main Street. Restaurant is three blocks on the right.

EPSTEIN'S Casual Attire Fri 9:00am - 9:30pm Sat - 10:00pm 387 Central Ave Children's Menu Sun-Th 9:00am-9:00pm Hartsdale, NY \$5.95 - \$10.95 (914) 428-5320

Kosher Make a right out of the hotel driveway onto Westchester Ave. Enter 287 West after two traffic lights in your left lane. Get off at Exit 5. Make a left off the ramp. At the next traffic light make another left. Go through three traffic lights and make a right onto Route 100 (Central Park Ave.). Travel for thirteen miles and the restaurant will be on your right.

RYE RIDGE DELI Casual Attire, Children's Menu, Free delivery

Deli Make a left out of the hotel driveway. Go to intersection of Bowman and Westchester and turn sharp right. Go to the traffic light near the Exxon Station. Mall should be across the intersection.

Cream and Sugar Casual Attire Th 11:00am - 9:00pm
10 Bowman Avenue (914) 934-2300 Fri-Sat 11:00am - 10:00pm
Snacks Make a left out of the hotel driveway onto Westchester Ave. Go to intersection of Bowman and Westchester and turn sharp right. Store will be on your left.

24 hours

Dunkin' Donuts 330 Boston Post Road Porchester, NY (914) 939-8331

Across the street from McDonald's.

LOCAL MALLS

BOSTON POST ROAD PLAZA

Make a left out of the hotel driveway. At the second traffic light make a right onto South Regent St. Go to the end of South Regent St. and make a left at the traffic light. Mall is on left side of the street past Wendy's.

RYE RIDGE SHOPPING CENTER

Make a left out of the hotel driveway. Go to intersection of Bowman and Westchester and turn sharp right. Go to the traffic light near the Exxon Station. Mall should be across the intersection.

Also found within the mall:

WALDEN BOOKS
RYE RIDGE RESTAURANT AND DELI
PIZZA AND BREW
D'AGOSTINOS 8am - 10pm
BANK OF NEW YORK

FINCH'S DRUGS ACE HARDWARE

WESTCHESTER MALL - BLOOMINGDALE ROAD

Make a right out of hotel driveway. Go through two traffic lights and enter 287 West in your left lane. Get off at Exit 6 and proceed to Route 22 South. Make left at Mitchell and stay to the right down the hill. Parking will be on your right at the first light around the right bend.

WESTCHESTER PAVILION

Make a right out of hotel driveway. Go through two traffic lights and enter 287 West in your left lane. Get off at Exit 6 and proceed to Route 22 South. Go past the intersection of South Broadway and East Post Rd. Stay on South Broadway. Parking will be on your left

LUNACON 2001 POLICIES

Weapons: NO WEAPONS OF ANY KIND ARE PERMITTED. People with weapons will not be registered. Anyone found to be carrying a weapon during Lunacon 2001 will have his/her membership revoked without compensation. The use of a weapon as part of the Masquerade must be approved by the Masquerade Director, Carl Mami, prior to the event. To and from the Masquerade, weapons must be carried in an opaque container (for example brown paper wrapped around and securely fastened).

The Convention Committee defines a weapon as anything that is classified as a weapon under New York State law, any object the Committee determines to be dangerous. This includes toy weapons of all types. The Committee reserves the right to amend this definition of a weapon, and the right to impound weapons for the duration of the Convention. Actions or behavior which interferes with the enjoyment of the Convention by other attendees will also result in the revocation of membership without compensation. Please remember, if in doubt Ask us.

Costumes: Please cover any revealing costumes in the public areas of the hotel - the Bar, the Lobby and Reception area and all Restaurants.

Smoking: All function rooms at Lunacon 2001 are non-smoking!

Drinking Age: Please remember that New York State's legal drinking age is 21. The Hotel will be enforcing this law. Alcoholic beverages may not be served at open parties, and you will asked to close down if it is. An open party is one that is open to all Convention members and is advertised openly at the Convention. A closed party is not advertised, is invitational in nature, and runs behind closed doors. Please note: All parties must be in designated party areas only. Parties held in other areas will be closed down.

Convention Badges: Please wear your Lunacon 2001 badge. You will need it to get into all convention activities.

Lost Badges: If you lose your badge, check with Member Services or Registration to see if it has been turned in. If not, a first replacement badge will cost \$5. A second replacement badge will cost \$10. There will be no third replacement badge.

Please Note: All Convention activities and all parties will be closing at 3am so that we can all get some much needed rest.

We regret the severity of some of these policies, but past incidents have indicated a need for them. Please remember to use discretion and always be considerate of your fellow attendees and other hotel guests. Thank you.



All information in this publication is preliminary, and is subject to change without notice on-site.

LUNACON 2001 Convention Guide and Pocket Program is published and ©2000 by the *New York Science Fiction Society – The Lunarians, Inc.*, P.O. Box 3566, New York, NY 1008-3566. Lunacon is the annual New York Metropolitan Area science fiction convention run by the *New York Science Fiction Society – The Lunarians, Inc.*, a 501 (c)(3) non-profit educational organization.

Front cover illustration "Loonie" is © Lunarians. LunaconSM of the *New York Science Fiction Society – The Lunarians, Inc.* WorldconSM of the World Science Fiction Society, an unincorporated literary society.

Mindy A. Helfant - The person to "blame" for this mess. "You need the pocket program booklet done?" resigned look, "Fine".

Ira Donewitz: The

Dennis McCunney: DA BOMB

Printed by Mapleton Printing and Offset Company (Thank you again Joe, you are also Da Bomb!)